Updated for turn 11

**Kingdom of Galicia** - Jacqueline Bryk (9 Aristocrat/5 Fighter/3 Bard)

**Ruler name:** Azucena Coral Lore Amada de Mar (Ath-THOO-they-nah Cor-AHL Lohr-EY Ah-MAH-dah day MAHR)

Politics 2 (3 Actions)

Size 3 (51 tiles) tile lost to surprise attack by Eshendar.

Military 4

Economics 4

Society 3 +

Espionage 2

Arcane 3

Religion 2 (Druidic (2) and Darkness (1))

Technology 2

Army 4

Navy 1

Air Force 0

Resources:

* 5 towns, 2 cities
* Tier 1 - 4 fish, 1 crops (kelp), 1 crops (kelp)(T), 1 crabs, 1 clams, 2 copper, 2 coral, 1 whipwood, 1 textiles, 1 tin, 1 iron (T), 1 furs (T), 1 fruit (T), 1 hardwood (T), 1 incense (T)
* Tier 2 - 1 bronze, 1 brass, 2 waterwood, 2 pearls, 2 dyes (T), 1 linite (hot), 1 glass, 1 Wine (T)
* Tier 3- 1 whales (N)
* Sentient Creatures: Hippocampus (friendly)
* Monetary Income: 18g
* Treasury: 100g
* Storage: 0 crops (kelp), 0 crabs, 0 clams, 0 fruit, 4 brass, 10 pearls, 3 ironwood, 5 coral, 5 fur, 6 linite (hot), 4 textiles, 2 silver, 2 copper, 3 whipwood, 3 tin, 3 bronze, 5 waterwood, 5 dyes, 2 glass, 4 wine, 3 hardwood, 2 Incense

| Turn Started | Mature? | From/to | Sending | Receiving | Net Profit in (g) | Notes |
| --- | --- | --- | --- | --- | --- | --- |
| 1 | Y | You to Ti’Vashni | 2g | 1 ~~fruit~~, 1 hardwood | 1g |  |
| 3 | Y | You to Afenthar | 1 crops (kelp) | 1 furs | 6g |  |
| 5 | Y | Athasian to you | 1 dye | 2(g) | 4(g) | 1 |
| 6 | Y | You to Malim | 1 iron | 1 wine | 2g |  |
| 7 | Y | Akhen to you | 1 Dyes | 1 incense | 2g | 2 |

1. Started processing in turn 3, completed in turn 5.
2. Defended

Specialties:

* Merfolk Monarchy - N - After many years apart the two countries of Asturias and Leon have finally united under a new heir. They are known for their fierce warriors and cunning traders. Their new ruler must balance these two cultures and contend with adversities found only beneath the waves.
* Your peoples ideal leader: The one true monarch
* Aquatic: Water coastal tiles count towards the country’s size and their army can also operate in water tiles. They get a -2 on land and in the open ocean (this penalty does not apply to land coastal tiles).
* Can also use coral as a strategic resource
* Crops produce in the winter

| Name | Stat | Terrain | Cost | Special |
| --- | --- | --- | --- | --- |
| Waveguards | Military | Land/Sea | 1g, 1 food | Reduces the penalty for amphibious invasions |

Advisors

1. Military - Army (logistics)
2. Society - Education
3. Religion - Disaster management and relief

**Country Achievements:**

1. Galicia - Merfolk Monarchy - N - After many years apart the two countries of Asturias and Leon have finally united under a new heir. They are known for their fierce warriors and cunning traders. Their new ruler must balance these two cultures and contend with adversities found only beneath the waves.
   1. Bow Before the Coral Throne: Bring under your Suzerain the nations of the Athasian League, Ti’vashni, Ostwil, and Karanex.
   2. Peace Beneath the Waves: Be part of an alliance that includes the following: the Athasian League, Gnomeragnan, the HPE, Khazak Dhur, Voresh, Ostwil, Karanex, and the Jurai Sultanate.
   3. Pearl of the Oceans: Raise the average of your attributes to 4.